



# Cray GPU Programming Environment Update

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# Major Cray Hybrid Multi Petaflop Systems



## Blue Waters:

### Sustained Petascale Performance

- Production Science at Full Scale
- 244 XE Cabinets + 44 XK Cabinets
  - > 25K compute nodes
- 13.3 Petaflops (7.1 CPU + 6.2 GPU)
- 1.5 Petabytes of total memory
- 25 Petabytes Storage
  - 1 TB/sec IO
- Cray's scalable Linux Environment
- **HPC-focused GPU/CPU Programming Environment**

## Titan:

### A "Jaguar-Size" System with GPUs

- 200 cabinets
- 18,688 compute nodes
- 25x32x24 3D torus (22.5 TB/s global BW)
- 128 I/O blades (512 PCIe-2 @ 16 GB/s bidir)
- 1,278 TB of memory
- 4,352 sq. ft.
- 10 MW

## Piz Daint:

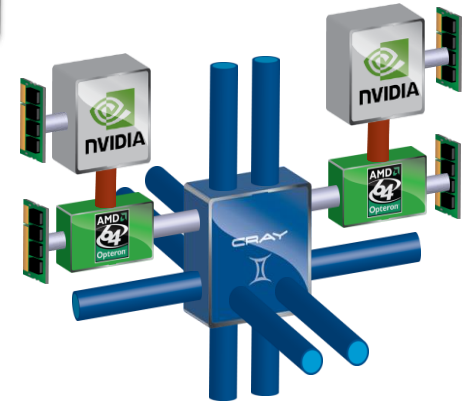
### Top Supercomputer in Europe

- Cray XC30
  - Aries routing
- 5272 Compute Nodes
  - one Intel® Xeon® E5-2670 and one NVIDIA® Tesla® K20X)
- 7.787 Petaflops
- 32 GB per node
- 169 TB DDR3
  - 32 TB non-ECC GDDR5
- 2.5 Petabytes Storage

# The Cray Hybrid Architecture

- **CPU and Interconnect**

- XC30:
  - Intel SandyBridge or IvyBridge
  - Cray Aries interconnect
- XK7:
  - AMD Interlagos
  - Cray Gemini interconnect



- **NVIDIA GPUs**

- Kepler (K20/K20X) GPUs
- Atlas (K40) GPUs



- **Unified X86/GPU programming environment**

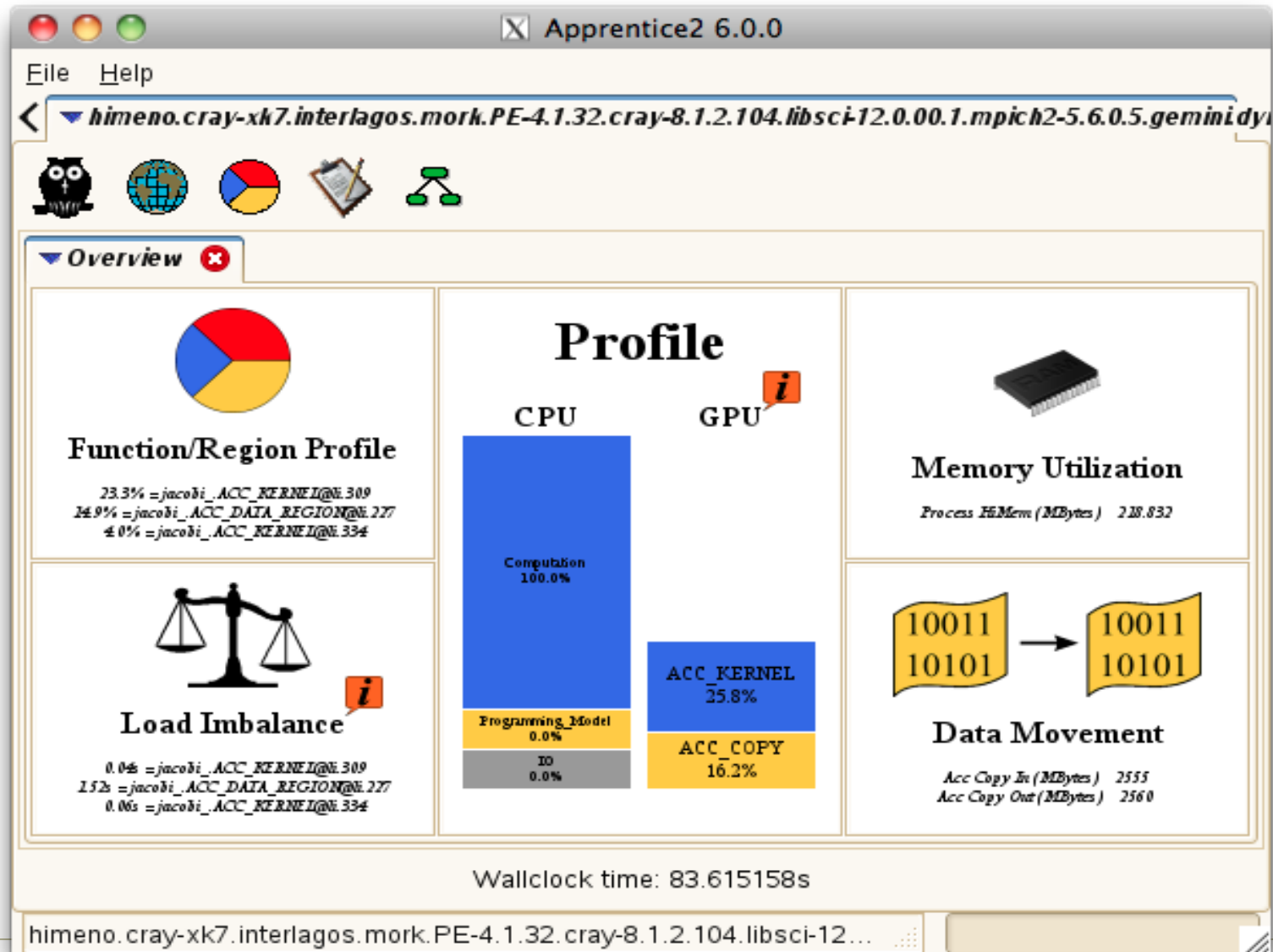
- **Fully compatible with Cray homogeneous XE/XC product line**



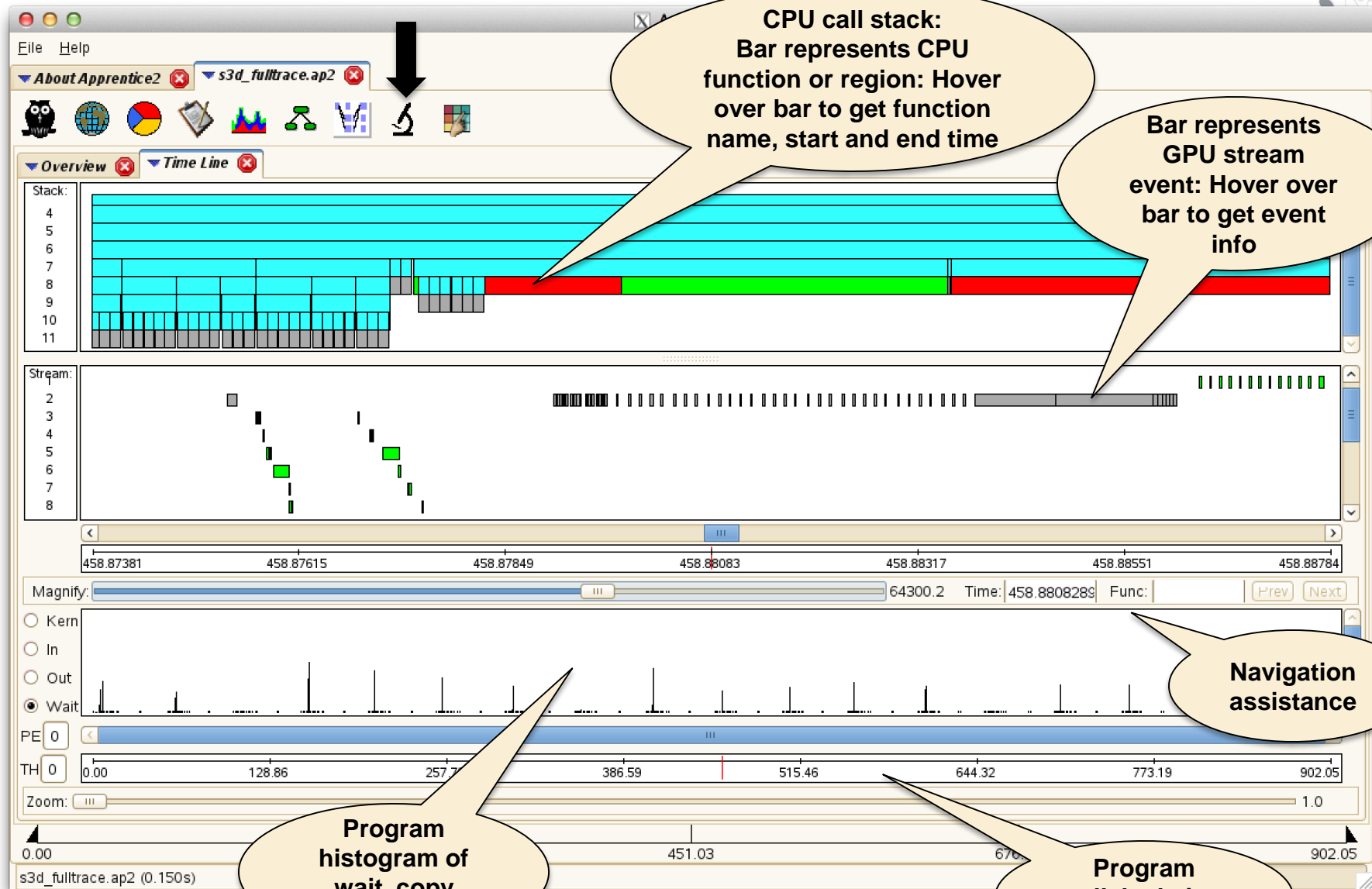
# The Cray Compilation Environment

- **Cray technology focused on scientific applications**
  - Takes advantage of **automatic vectorization**
  - Takes advantage of **automatic shared memory parallelization**
  
- **OpenACC 2.0 compliant**
  - Compiles to PTX not CUDA
  - Single object file
  - CCE Identifies parallel loops within code regions
  - Splits the code into accelerator and host portions
  - Workshares loops running on accelerator
    - Make use of MIMD and SIMD style parallelism
  - Data movement
    - allocates/frees GPU memory at start/end of region
    - moves data to/from GPU
  - Debuggers see original program not CUDA intermediate

# Cray Apprentice2 Overview with GPU Data



# GPU Program Timeline



Program histogram of wait, copy kernel time

Program wallclock time line

Navigation assistance

CPU call stack: Bar represents CPU function or region: Hover over bar to get function name, start and end time

Bar represents GPU stream event: Hover over bar to get event info

# Simplifying the Task with Reveal



The screenshot shows the Cray Reveal IDE interface. On the left, a 'Navigation' pane lists various loops, with 'sweepz190 Loop@51' selected. The main window displays the source code for this loop, starting with a '#endif' and a 'do j = 1, js' loop. A 'Reveal OpenMP Scoping' dialog box is open, showing a table of variables and their scoping status.

Name	Type	Scope	Info
f	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit. WARN: LastPrivate of array may be very expensive.
flat	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit.
p	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit. WARN: LastPrivate of array may be very expensive.
q	Array	Unresolved	FAIL: Last defining iteration not known for variable that is live on exit. WARN: LastPrivate of array may be very expensive.
delp1	Scalar	Private	
delp2	Scalar	Private	
deltx	Scalar	Private	
dtheta	Scalar	Private	
dvo1	Array	Private	FAIL: incompatible with 'natural' scope.
dx	Array	Private	FAIL: incompatible with 'natural' scope.
dx0	Array	Private	WARN: LastPrivate of array may be very expensive.
dx1	Array	Private	WARN: LastPrivate of array may be very expensive.
dx2	Array	Private	WARN: LastPrivate of array may be very expensive.
dx3	Array	Private	WARN: LastPrivate of array may be very expensive.
dx4	Array	Private	WARN: LastPrivate of array may be very expensive.
dx5	Array	Private	WARN: LastPrivate of array may be very expensive.
dx6	Array	Private	WARN: LastPrivate of array may be very expensive.
dx7	Array	Private	WARN: LastPrivate of array may be very expensive.
dx8	Array	Private	WARN: LastPrivate of array may be very expensive.
dx9	Array	Private	WARN: LastPrivate of array may be very expensive.
dx10	Array	Private	WARN: LastPrivate of array may be very expensive.
dx11	Array	Private	WARN: LastPrivate of array may be very expensive.
dx12	Array	Private	WARN: LastPrivate of array may be very expensive.
dx13	Array	Private	WARN: LastPrivate of array may be very expensive.
dx14	Array	Private	WARN: LastPrivate of array may be very expensive.
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dx81	Array	Private	WARN: LastPrivate of array may be very expensive.
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dx96	Array	Private	WARN: LastPrivate of array may be very expensive.
dx97	Array	Private	WARN: LastPrivate of array may be very expensive.
dx98	Array	Private	WARN: LastPrivate of array may be very expensive.
dx99	Array	Private	WARN: LastPrivate of array may be very expensive.
dx100	Array	Private	WARN: LastPrivate of array may be very expensive.

An 'OpenMP Directive' dialog box is also visible, showing the following code:

```

! Directive inserted by Cray Reveal. May be incomplete.
! $OMP parallel do default(none)
! $OMP & unresolved (dvo1,dx,dx0,e1,flat,p,para,q,r,radius,stheta,svel, &
! $OMP & theta,u,v,w,x,a0)
! $OMP & private ((j,k,m,n,delp2,delp1,shock,temp2,old_flat,onemil,hot, &
! $OMP & sim0,gamfac1,gamfac2,dtheta,delta,delb,fracm,ekin) &
! $OMP & shared (gamma,isz,js,ism,mpye,mppez,ngomz,nleffz,npez,nightz, &
! $OMP & recv3,send4,zdz,zc,zc,zza)
  
```

- Navigate to relevant loops to parallelize
- Identify parallelization and scoping issues
- Get feedback on issues down the call chain (shared reductions, etc.)
- Optionally insert parallel directives into source
- Validate scoping correctness on existing directives

# Summary

- Cray provides a high level programming environment for **accelerate Computing**

- Fortran, C, and C++ compilers
  - **OpenACC directives to drive compiler optimization**
  - Compiler optimizations to take advantage of accelerator and multi-core X86 hardware appropriately



- Cray **Reveal**

- **Scoping analysis** tool to assist user in understanding their code and taking full advantage of SW and HW system



- **Cray Performance Measurement and Analysis toolkit**

- Single tool for GPU and CPU performance analysis with statistics for the whole application

- **Parallel Debugger support** with **allinea** DDT or TotalView



- Auto-tuned Scientific Libraries support

- Getting performance from the system ... **no assembly required**



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# Cray Inc. Overview

- 35+ year legacy focused on building the worlds fastest computer.
- 1000+ employees world wide
  - Growing in a tough economy
- Cray XT6 first computer to deliver a PetaFLOP/s in a production environment
  - Jaguar system at Oakridge
- A full range of products



# OpenACC Accelerator Programming Model

- **Why a new model?** There are already many ways to program:
  - CUDA and OpenCL
    - All are quite low-level and closely coupled to the GPU
    - PGI CUDA Fortran: still CUDA just in a better base language
    - User needs to write specialized kernels:
      - **Hard** to write and debug
      - **Hard** to optimize for specific GPU
      - **Hard** to update (porting/functionality)
- **OpenACC Directives provide high-level approach**
  - **Simple programming model for hybrid systems**
  - **Easier to maintain/port/extend code**
    - Non-executable statements (comments, pragmas)
    - The **same source** code can be compiled for multicore CPU
  - Based on the work in the OpenMP Accelerator Subcommittee
  - PGI accelerator directives, CAPS HMPP
    - First steps in the right direction – Needed standardization
  - **Possible performance sacrifice**
    - A small performance gap is acceptable (do you still hand-code in assembly?)
    - Goal is to provide at least 80% of the performance obtained with hand coded CUDA
- **Compiler support: all complete in 2012**
  - Cray CCE, PGI, CAPS

